

ARTICLE 26
PENALTIES AND OTHER REMEDIES

Section 26.01 Violations

Any person, corporation or firm who violates, disobeys, omits, neglects, or refuses to comply with any provision of this Ordinance or any permit, license, or exception granted hereunder, or any lawful order of the Ordinance Enforcement Officer, Zoning Administrator, Board of Appeals, Planning Commission, or the Township Board issued in pursuance of this Ordinance shall be *punishable as Municipal Civil Infractions pursuant to the Municipal Civil Infraction Ordinance adopted by the Township*. The imposition of any sentence shall not exempt an offender from compliance with the provisions of this Ordinance. The foregoing penalties shall not prohibit the Township from seeking injunctive relief against a violator or such other appropriate relief as may be provided by law.

(Amendment 104-06-04-01; Effective 05-09-06)

Section 26.02 Public Nuisance Per Se

Any building or structure which is erected, altered, or converted, or any use of premises or land which is begun or changed subsequent to the time of passage of this Ordinance and in violation of any of the provisions thereof is hereby declared to be a public nuisance per se, and may be abated by order of any court of competent jurisdiction.

Section 26.03 Fines, Imprisonment

The owner of any building, structure, or premises, or part thereof, where any condition in violation of this Ordinance shall exist or shall be created, and who has assisted knowingly in the commission of such violation, shall be guilty of a separate offense and, upon conviction thereof, shall be liable to the fines and imprisonment herein provided.

Section 26.04 Each Day a Separate Offense

A separate offense shall be deemed committed upon each day during or when a violation occurs or continues after notice has been given by the Ordinance Enforcement Officer.

Section 26.05 Rights and Remedies are Cumulative

The rights and remedies provided herein are cumulative and in addition to any other remedies provided by law.